



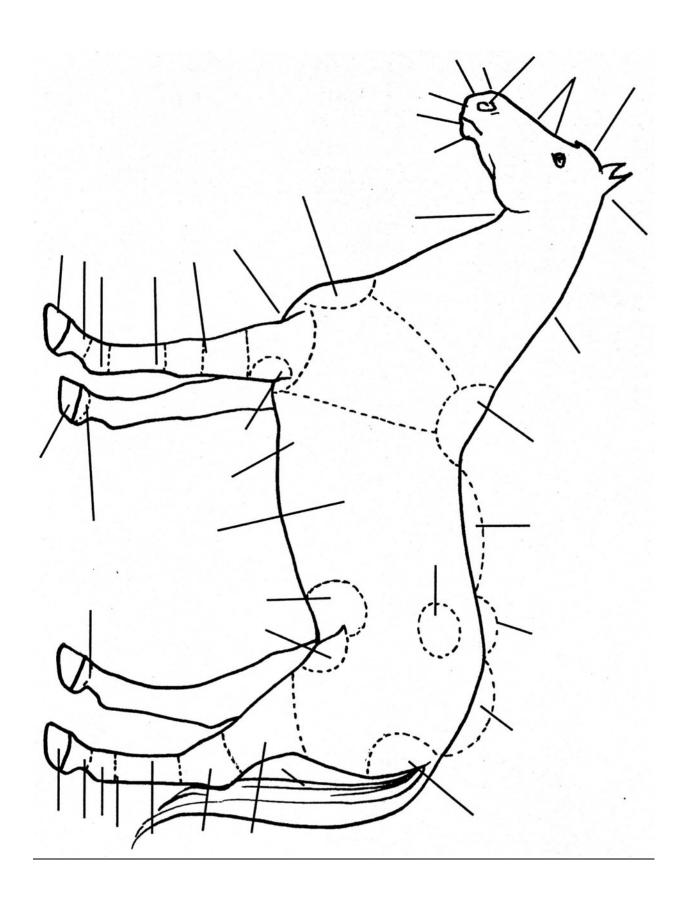
4-H Horse and Pony Record Grade 6

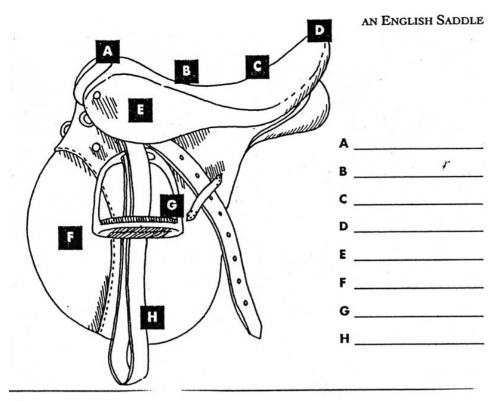


Clint Rusk, Extension Specialist, 4-H Youth Development, Colleen Brady, Extension Specialist, 4-H Youth Development, Carla Kerr, Department of 4-H Youth, and Mark Russell, Extension Horse Specialist, Department of Animal Sciences.

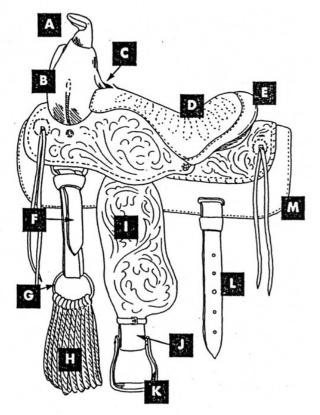
K	ecord for Year				
Name	Grade in School				
Address(Street, Rural Route)					
(Street, Rural Route)		City	State Zip		
County	Club	Township			
Years in 4-H(including this year)	Years in Horse and	Pony			
(including this year)		(including	this year)		
This Record is for: Name of Animal	C	alor	Sav		
Breed or type		Age	Height		
Markings					
Draw your horse's markings on the	e diagram or include a picti	re of your norse.			
	4 .				
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	2 3	Em	13		
(FT)	/N		
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[f]	6.2)] } // // //		
<i>i</i>	9		ys 2 &		
I have reviewed this record and	believe it to be correct.				
Signature of Horse & Pony Lead	der				
Date					

It is the policy of the Purdue University Cooperative Extension Service, David C. Petritz, Director, that all persons shall have equal opportunity and access to the programs and facilities without regard to race, color, sex, religion, national origin, age, marital status, parental status, sexual orientation, or disability. Purdue University is an Affirmative Action employer. This material may be available in alternative formats.





IDENTIFY THE	PARTS OF
A WESTERN S	ADDLE



Grade 6

 $\textbf{Colors \& Markings:} \ \ \textbf{Place the appropriate color with the following descriptions.}$

Red	Roan	Gray	White	Sorrel	Pin	to Overo
		e or white with ore white as ho	=	ored hairs; c	an range fi	rom steel gray to rose gray; usually
	the cold	_	ot cross the to	pline, one c		s a white pattern superimposed on s are dark, head is often bald-face
	Uniform mixture of white with red hairs on large portion of the body; usually darker on hand lower legs; mane and tail red, black, or flaxen.					
	Reddisł	or copper-red	; mane and to	ail same as l	oody color,	or flaxen.
	Pure w	hite; mane and	l tail white.			
Unsoundne abnormality	ss is any d that may	detract from t	the appearan	ce of the ar	imal, but o	ness of an individual. A blemish is a does not affect its usefulness. Many with the descriptions listed below.
Blindne	ess	Bow knees	Cocked an	kles	Heaves	Hernia or rupture
this usually r			_			gh the wall of its containing cavity; on opening in the abdominal muscl
			e weight upor	n the outsid	e portions o	and over the outside of their front of the front feet, especially the
•			xhaling, and c	hronic suffe	erers may d	is characterized by a jerking of the levelop a "heave line" in their])
cloudy white	e or blue e	Partial eye. A blind ho	-			both eyes, frequently seen as a ant gait.
stand with th	ne fetlock	A condi s bent forward			e hind feet.	A horse with cocked ankles will

Grade 6

4-H F	Rules: Fill in the blank.	
1.	Who can be a header in roadster class?	
	Answer:	
2.	What is a flat riding whip?	
	Answer:	
3.	What are the four traditional colors of joc	lphurs?
	Answer: 1 2	3 4
4.	How many horses make up a color guard	l unit?
	Answer:	
5.	In a color guard class, which flag should a	lways be held vertically?
	Answer:	
6.	Give the three height designations for the	4-H State Fair horse and pony classes.
	Answer: 1 2	3
7.	What footwear is required in 4-H pleasure	e driving?
	Answer:	
8.	Name two things that are optional hunte	r tack for halter and showmanship?
	Answer: 1.	_ 2
9.	How many maneuvers are performed in	western riding?
	Answer:	
10.	While working on the rail in a hunter und turning which way?	er saddle class, the order to reverse should be executed by
	Answer:	
11.	The causing of any portion of the jump to	fall down is a what?
	Answer:	
12.	What disqualification applies only in the b	parrel race?
	Answer:	

Grade 6

4-H F	Rules: Fill in the bla	nk. (con't)			
13.	During the flag race	e, all buckets or cor	ntainers used must n	ot have what for safe	ety reasons?
	Answer:				
14.	When is a short slee	ved shirt allowed in	n English classes?		
	Answer:				
15.	In dressage, after tharena and begin?	ne judge has signale	ed for the next rider,	how long does the ri	der have to get in the
	Answer:				
16.	In western horsematurn?	nship, you are aske	ed to reverse while w	orking on the rail. V	Vhich direction do you
	Answer:				
17.	How many beats a	re in a canter?			
	Answer:				
Equit	ation: Fill in the blo	ank.			
1.	What are the four (C's of arena riding?			
	Answer: 1	2	3 .	4	
2.	What four natural	aids are used to co	ntrol a horse?		
	Answer: 1	2	3	4	
3.	What is a 'finished'	horse?			
	Answer:				
What	are the words to	the 4-H pledge	?		

The Indiana Veterinary Medical Association (IVMA) Equine Committee Preventative Medicine Program Recommendations are as follows:

- 1. Tetanus Toxoid: 2 primary injections followed by an annual booster.
- 2. <u>Eastern and Western Encephalomyletis (Sleeping Sickness):</u> 2 primary injections followed by an annual booster.
- 3. <u>Influenza / Rhinopneuminitis (Flu / Rhino):</u> 2 primary injections followed by boosters every 90 days and at least 14 days before show or exposure to other horses.
- 4. Deworming: Consult with a veterinarian about products, frequency and rotation for deworming.
- 5. Potomac Horse Fever: Semi annual injections most important in the spring.
- 6. <u>Steptococcus equi (Strangles):</u> Discuss possible vaccinations with your veterinarian.

Disease information:

Tetanus:

An acute, infectious disease that is the result of a toxin produced by the bacterium *clostridium tetani*, which enters wounds of any nature. The vaccination is a modified toxin that stimulates an immune response. The initial vaccination is followed by a second dose in four to six weeks. It is given annually thereafter. Convulsions, respiratory arrest and cardiac arrest could all precede death in tetanus.

Eastern and Western Encephalomyelitis:

This acute viral disease of rodents, birds, horses and man, is transmitted by the mosquito. The vaccine is a combination of killed viruses. Initial vaccination is followed by a second dose in two to three weeks or four to six weeks, depending on vaccine used. An annual revaccination is given thereafter. If vaccinated properly and at the correct time of year, the vaccine will protect your horse for the season.

Equine Influenza:

Equine influenza is a common disease that causes acute respiratory disease signs in horses. The clinical signs caused by equine influenza are fever (102.5 to 106.5 degrees F), frequent dry cough, nasal discharge, dehydration, lethargy, anorexia and possible secondary bacterial pneumonia. Myxovirus is a group of RNA viruses including those that cause influenza and mumps.

Rhinopneumonitis:

This is a viral disease with three faces: respiratory disease, abortion, and a disease of the nervous system that can cause paralysis. It was once thought all of these problems were caused by the same rhino virus, but there are two rhino viruses involved in this disease: equine herpesvirus-1 and equine herpesvirus-4. EHV-1 protects horses against abortion and possibly the paralysis form. EHV-4 protects horses against the respiratory form, which accounts for more that 46 percent of respiratory disease in the horse, according to recent research.

Worming:

Parasite control is of utmost importance in maintaining your horse's health and helping prevent intestinal damage. De-worming is recommended every eight weeks, with bot de-worming done in the late fall or early winter. The reason for worming every 8 weeks is that after 10-12 weeks your horse no longer has larvae in his gut; they will have become real worms. If you can't afford to tube-worm every eight weeks, alternate worming with tube and with a good paste wormer. If you do nothing else for your horse, please do this.

Potomac Horse Fever:

This is a seasonal disease seen generally in the summer months. It had been reported in 33-plus states as of summer 1998. The disease is characterized by high fever, severe diarrhea, malaise, depression, anorexia and very often a severe founder that can affect all four feet. It has a high mortality rate. There is now an annual vaccine for the prevention of this disease. It is best to give one in early spring. Initial vaccination is followed by a booster in three to four weeks and annual re-vaccination thereafter.

Strangles:

This contagious bacterial disease of the horse affects the upper respiratory tract with abscessation of the lymph nodes, especially in the upper neck and throat region. Normally horses 1-5 years of age are affected by strangles. A killed bacterin is available. Initial vaccination is followed by a booster in three weeks and a third booster in six weeks from the initial vaccine. Annual re-vaccination is given thereafter. Another vaccine for strangles recommends initial dose repeated in three to four weeks and annually. This is not to be given in the face of an outbreak or at a facility where there was a confirmed case for one year after the case was diagnosed.

Teeth:

An often neglected area of horse health is proper dental care. The sharp points on a horse's teeth must be "floated" {rasped} to prevent ulceration of the oral cavity and to allow a horse to chew and digest food properly. This should be done every 12 months, depending on how rapidly your horse wears down his/her teeth.

Foot Care:

Horses' feet should be trimmed on a routine basis, generally every six to nine weeks.

How to inject

Knowing how to give an injection is every bit as important as knowing when and where to inject. By following proper procedures, you not only ensure safety and sterility, but make the injection process as painless as possible for your horse and as easy as possible for you. Here are the main steps to remember when vaccinating:

- 1. Use a 20- to 22- gauge, 1.5" needle. A 22-gauge needle is smaller in diameter so your horse may object less to vaccinations given with this size of needle.
- 2. Use a new, sterile needle for each horse to maintain sterility and avoid the spread of bacteria and viruses.
- 3. Keep the needle sheathed until immediately before the injection. It is extremely easy to stick yourself, another person or simply to contaminate the needle.
- 4. Disinfect the skin with alcohol. Tap the skin a few times and then thrust the needle in quickly, deep into the muscle, straight in all the way to the hub.
- 5. Carefully attach the syringe to the inserted needle. Pull back the plunger to insure that you are not in a blood vessel. Blood will come back into the needle hub or syringe if you are. If this happens, withdraw the needle and try again.
- 6. If you are injecting a large volume of medication (for example, an antibiotic), you should not put more than about 20 to 30 ml in one site. You can divide the medication into two separate injection sites.
- 7. Massage the site for 30 to 60 seconds after injection to help distribute the medication and avoid soreness.
- 8. If the injection was a vaccination, allow the horse plenty of rest and free exercise for 2 to 3 days. Remember, your horse may experience soreness and lethargy after an injection, the same as may occur after you have had an injection or vaccination.

Where to inject

There are four injection sites where a vaccine or medication may be placed in a horse.

Chest or pectoral region

The advantage of this area is that it is easy to reach. The disadvantage is that the horse may strike you. There also may be post-injection swelling and pain that make it difficult for the horse to walk.

Neck region

This area is frequently used. However, extreme care must be exercised not to inject too high in the neck into the large ligament (ligamentum nuchae), or inject too low in the neck close to the cervical vertebrae (neck bones) and surrounding nerves. Either of which may cause stiffness, pain and swelling at the injection site. The jugular area should be avoided because important nerves and blood vessels are in this area.

Gluteal or hip region

The advantage of this area is that it is easy to reach. The disadvantage is if the post-injection abscess develops, it will not drain properly and is very difficult to treat.

Hindleg or hamstring region

The advantage here is two fold. The hamstring is a very large, free-moving muscle and it is easy to reach. The disadvantage is that there may be an increased risk of being kicked.

